

# Job Offer

## 6-Month 3D Game Artist Internship (mandatory internship, full-time) m/f/d



### ABOUT FLYING SHEEP STUDIOS

Flying Sheep Studios is an independent games company of 16 people with great ambitions that has already shipped over 150 games. We have developed the tools to create the best-looking games specifically for mobile browsers and instant messengers and we strive to become a leader in these markets. We do work-for-hire, developing games for awesome brands, as well as creating our very own games and IPs.

Our office is located in the Cologne Game Haus, right in front of the Gamescom location. We have built our company culture based on the following beliefs:

**Diversity** is the key to more creativity and better problem solving. Our team is currently composed of people of 5 nationalities and over one third female team members. Our company language is English.

If we **enjoy ourselves** while making our games, this will translate into more fun games for our players. So we make sure to keep a harmonic atmosphere, and have regular voluntary team events (LAN parties, board game nights, karaoke etc...)

**Structured processes** enable us to deliver games without unnecessary stress. We are never satisfied with the status quo, therefore we use every opportunity to learn and improve our skills and processes, to enable us to meet all deadlines without having to crunch. This is important for our last point because...

... we believe that a **healthy work-life balance** is essential for an enjoyable work environment. Not only have we been able to avoid crunch completely during the 6 years of our existence. We also offer flexible working time, home-office, and overtime is compensated in free-time.

If these values fit your own expectations of a desirable workplace, then here is your chance to join our team!

### TASKS

- Graphic design for cross-platform browser games
- Work autonomous in cooperation with developers and other 2D and 3D artists
- Low-poly-modeling
- UV-mapping
- Rigging

### YOUR PROFILE

- Currently enrolled in university and looking for a mandatory internship position
- Game enthusiast
- Fluent in written and spoken English
- Interest in various art and graphic styles
- Skilled in Blender or equivalent 3D modelling software

### ADVANTAGEOUS EXPERIENCE

- Ongoing or completed degree in graphic design or equivalent experience
- Character design
- Environment design
- Matte painting
- Skilled with Adobe Creative Suite
- Experience with 3D animation
- Experience in graphic design for (browser) games

### WE OFFER YOU

- A relaxed and flexible work environment
- The opportunity to contribute your own ideas
- Working with cutting edge web and game technologies
- Work on a variety of projects
- To grow together with an ambitious game studio

### INTERESTED?

If you want to join us, send us your application documents, and portfolio [jobs@flying-sheep.com](mailto:jobs@flying-sheep.com)

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